

New Mexico Gamers Society

Code of Conduct

Remember that all participants want to have fun & should always feel safe & included. You must read and agree to the below Code of Conduct in order to register to Play or Host an event.

Behave like a Hero: In word & deed

- ***Who goes there?***

All members of the New Mexico Gamers Society will be held accountable for their behaviors and the way we do that is by knowing who you are. This is not the place for anonymity. To that end it is mandatory for all members to provide the administration team with their actual real-life name. Display names should reflect the name used in real life rather than a cunning screen name and be stylized in one of the following ways:

- First name only - Linda
- If you have a common name like "Linda" please consider using one of the options below to differentiate yourself from others with the same name.
- First name & last name – Linda Deimer
- First name & last initial – Linda D.
- First initial & last name – L. Deimer
- Two people initials Last name – L. & C. Deimer
- Using just your last name – Deimer
- Or with the appropriate prefix if desired - Mrs. Deimer
- Name using one of the above options (nickname) – Linda (Schmetterling)

If there is a legitimate reason that you do not wish to have your IRL name displayed and feel that you need to use an alternate screen name, your reasoning does not need to be shared with everyone, only with the admin team, along with your IRL name and contact information so that we know who you are. The admin team will not share this information in any public fashion and once approved you may use an alternate name for your screen name. In this case please chose an alternate name that looks like an actual name so as to not bring undo scrutiny to yourself.

- ***Unacceptable Behavior:***

Being abusive in any way is not permitted. This includes threats or actual physical aggression, using racial, gender, homophobic, transphobic, sexual, or cultural slurs against another participant, or otherwise harassing participants, including unwanted advances. Ultimately it is your responsibility to ensure your words and actions are not harmful to others, regardless of intent. If you are made aware that you have inadvertently crossed a line, apologize, stop the behavior that's being objected to, and reflect. You will get one warning and after that will be banned from the server, event or venue, as well as all events scheduled through New Mexico Gamers Society.

- ***Discussion Etiquette:***

Let other participants speak & avoid talking over others. Allow others to get the events host's attention when needed, remember you are not the only participant. This is especially important in virtual environments as it is harder for the host to be able to check in with those who are not as engaged. You are expected to conduct yourself appropriately so refrain from foul or inappropriate language & gestures, especially when directed at others.

(Refer to the Mature Content section for specific exceptions to vulgarity and other mature topics.)

- ***Mature Content:***

When hosting or participating in an event where youth are present all participants will avoid vulgar, sexual, or mature language and themes (such as alcohol, narcotics, intimate relations, etc.) If your game has this content, or you desire the game to only be available to adults, please make sure to be clear in the description of your event so that participants are aware of the age limitation. If a youth misses these guidelines you may have to remove them from your event. Events flagged as containing mature content or being for adults only will also have only direct link scheduling via the adult NSFW text channel. This means that Event hosts will need to submit each event separately.

Compose yourself as a Hero: Attending Events

- ***Gear & Rations:***

When attending in person events be responsible for your belongings, if it's important to you don't leave it unsupervised. At the same time, if it is not yours don't touch it without permission. If the venue is a business, items in stock are for sale and not for use until purchased. Refrain from actions that may cause damage to the venue's property (such as chairs or tables). While coordinators may have materials available for loan, it may be helpful to have funds to purchase your own personal use items (I.E. dice, books, miniatures, etc.) Food is generally not provided but snacks & drinks may be available for sale at the venue. We should support any business that hosts events with purchases whenever possible.

- ***Cleanliness & Attire:***

When attending in person events be respectful of the venue where the event is being held. Refrain from making a mess and clean up after yourself. All participants should practice some basic level of personal hygiene to not have offensive body odor. Also remember some participants may be sensitive to strong scents so please avoid excessive colognes, perfumes, or strong-smelling sprays. Ensure that your clothing is appropriate, primarily meaning no offensive language or artwork being displayed on clothing, hats, bags, etc. Remain properly attired while in public. Wherever our venue might be, remember that we are guests & should behave in a respectful manner.

Take Action: Calling the guard

- If you feel as though you are in an unsafe or hostile environment notify the event host or an administrator. If you notice disruptive or hostile behavior you should make those responsible aware of their actions. If you are uncomfortable confronting a disruptive or hostile participant notify the event Host or an Administrator.
- Event Hosts and administrators have the right to ask disruptive or hostile participants to leave an event. If needed administrators may also remove any event host that causes issues. Disruptive or hostile individuals will get one warning and after that will be banned from the server, event or venue, as well as from all events scheduled through New Mexico Gamers Society.
- Remember that event hosts and administrators are not childcare providers. When attending in person events any under 15 need to bring adult supervision to either join them as a participant or at least to be an active observer. Regarding virtual events, it is still the parent's responsibility to monitor their child's internet activities.